Unext

Pre Joining Program (PJP).





Graduate Hire Training Program

Our Graduate Hire Training program comprises of:



Remote Pre-Joining Program (PJP) delivered online through self paced e-learning and webinars



Bootcamp delivered through Live Virtual classroom sessions





PJP Programs



Traditional Programs vs PJPs



Benefits of PJP Programs



PJP Enhancements

Challenges of traditional self paced learning

Monotonous learning by watching videos

Unable to measure hands-on skill development

Only MCQ based assessment

Learner engagement

PJP Enhancements

- ✓ Coding Platform
- ✓ Contests
- ✓ Spring/Milestone based project approach.
- ✓ Codeathon
- ✓ More Faculty connect sessions
- ✓ Camera based Remote Proctoring



PJP: Engagement Components



- Concept Videos
- Demonstration Videos
- Reading Material
- Quiz

- Hands On Assignments
- Codeathons
- Remote Proctored Assessments

- Announcements
- E-mails
- SMS
- Voice Drops
- Calls

- ASK forum
- Weekly Webinars
- Discussion forum



PJP: Driven through the LMS Platform

LMS platform has:

Content

- Presentation deck
- Self paced (Videos)
- Reading material
- Recorded sessions

Assignment

- Quizzes
- Coding Integrated coding platform

Assessment

- MCQ
- Coding– Integrated coding platform
- Camera based Remote Proctored

Performance

- Grade book
- Leader board

02 20% 🐺 3	- OOP	PS in C# - Additional Topics Q 1 ⊑ 2	View 10 Item(s)	^
Learn				
0%	H.	Nullable Types Demo		>
0%	H.	Object Initializers Demo	Videos	>
0%		Implementing Dispose Demo		>
0%	Å	Arrays Class		>
0%	A	Partial Types, Extension Methods	De e dia a accelerie l	>
0%	A	Regular Expressions	Reading material	>
0%	A	Static Classes		>
Practice				
0%	Q	02 - OOPS in C# - Additional Topics - Quiz	Quizzes 2020-01-09 16:48:48 2020-12-31 17:45:00	>
Coding Exer	cise			
100%	Ļ.	02 - DoSelect Coding - Arrays1	Coding assignments 2020-01-09 15-45-48 2020-12-31 17-45-00	>



Content: Languages and Frameworks



Programming Environment





Learning Cycle



For 10 hours of learning for a hands-on module

- 4 hours of concept videos + reading material
- 2 hours of demo videos
- 4 assignment questions (3 hours)
- 20 quiz questions (1 hour)

Recommended learning hours

- 10-12 hours / week while in college
- 18-20 hours / week after college exam and before joining



Webinar Pedagogy

- Scheduled every week
- Announcements are sent to the students prior to the webinars





Jayam Gopammagari Vivekananda posted in Online - Content

Good evening sir, Please explain the concept of timing diagram in detail with clear examples?

Like (2) **Q** Answer (3)

ASK forum – questions are discussed





Showcasing how each of the concepts that they learn co-relate to developing an end product(application)







Assessments

- Camera based *remote proctoring*
- Preliminary system check for parameters
- Real time AI-ML based alerts on attempts to malpractice
- Automated credibility scores
- Artefacts captured for post facto verification

Person ID	Assessment ID	Date of Test [YYYY-MM-DD]	Pre Assessment – Slot 3 Dec 23 (Score)	Pre Assessment - Slot 3 Dec 23 (%)	RP Score	Status
133699	140053	2020-12-23	11	44	91	GRADED
133700	140053	2020-12-23	15	60	0	GRADED
133701	140053	2020-12-23	12	48	88	GRADED
133702	140053	2020-12-23	6	24	94	GRADED
133705	140053	2020-12-23	6	24	91	GRADED



Sample Remote Proctoring Report

CONCLUSION

negative



Student profile



Login	AA04UTF9	
Name	AA04UTF9	
Gender	-	
Age	(575)	
Additionally	-	

FACE MATCH

96%

Proctoring session

MT1014903	
A024647_E227501	
8/28/2019, 9:43:14 AM (UTC)	
65 min	
0%	
96%	
Negative	
-	
	MT1014903 A024647_E227501 8/28/2019, 9:43:14 AM (UTC) 65 min 0% 96% Negative - -

Distribution of events

By time, minutes





Legend

- b1 focus changed to a different window
- b2 = full-screen mode is disabled
- c1 webcarn is disabled
- c2 no face in front of camera
- c3 several faces in front of carnera
- c4 unidentified face in front of camera
- m1 microphone is muted or low volume
- m2 conversation or noise in the background
- n1 = no network connection s1 = no video from screen
- s2 additional display is connected
 - additional display is connected



CREDIBILITY

0%





Gamification





Leaderboards

My Batch Performance

The score	es below reflect scores from qui	iz and assignment submissions				
ourse P	rogress					
12						
86.23%						
My Bode	ree and Deinte					
My Badg	ges and Points					
My Badg Rank	ges and Points Student Name	Roll No		Assessment	Percentage	
My Bado Rank	Sri Bharathi Sathi	CAPG1218JA1513		Assessment I 81.00%	Percentage	
My Badg Rank	ges and Points Student Name Sri Bharathi Sathi	CAPG1218JA1513		Assessment I 81.00%	Percentage	
My Badg Rank ¹⁵⁴ Batch Ra	ges and Points Student Name Sri Bharathi Sathi	CAPG1218JA1513		Assessment 81.00%	Percentage	
My Badg Rank 154 Batch Ra	ges and Points Student Name Sri Bharathi Sathi	CAPG1218JA1513		Assessment I 81.00%	Percentage	
My Bado Rank 154 Batch Ra Show 10	Sri Bharathi Sathi	CAPG1218JA1513		Assessment 81.00%	Percentage Search:	
My Badg Rank 154 Batch Ra Show 10	Sri Bharathi Sathi	Roll No CAPG1218JA1513	Roll No	Assessment I 81.00%	Percentage Search:	
My Badg Rank 154 Batch Ra Show 10 (Rank	Sri Bharathi Sathi Constraints Constraints	Roll No CAPG1218JA1513	Roll No CAPG1218JA0119	Assessment I 81.00%	Percentage Search: Assessment Percentage 98.71%	
My Bado Rank 154 Batch Ra Show 10 Rank 1 2	Sri Bharathi Sathi Ank Contraction Contra	Roll No CAPG1218JA1513	Roll No CAPG1218JA0119 CAPG1218JA2484	Assessment 81.00%	Percentage Search: Assessment Percentage 98.71% 98.34%	



Contests





Code-a-thon

•	2 problem statements
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- 40 minutes ٠
- Camera based remote proctoring ٠

Rubric							
Criteria	Marks						
Compilation	10						
Practise Test Cases	20						
Hidden Test Cases	50						
Clean Code	20						

White Box test cases

<pre>@Test public void UTC_03() {</pre>
<pre>String []args = {"-12", "asd", "123"}; String expectedResult = "FIRST ARGUMENT SHOULD BE >0\n";</pre>
<pre>SumAndAverageOfInputs.main(args); String actualResult = myOutStream.toString();</pre>
<pre>assertEquals(expectedResult, actualResult); }</pre>
<pre>@Test public void UTC_04() {</pre>
<pre>String []args = {"2", "asd", "sdf"}; String expectedResult = "THE SUM IS 0.0\n"; expectedResult += "THE AVERAGE IS NaN\n"; expectedResult += "NUMERICAL INPUTS 0\n"; expectedResult += "NON NUMERICAL INPUTS 2\n";</pre>
<pre>SumAndAverageOfInputs.main(args); String actualResult = myOutStream.toString();</pre>
assertEquals(expectedResult, actualResult);



Black Box test cases





Reporting & Insights



Assessment Performance



Unext

The content and the program approach is strictly confidential. It is strictly forbidden to share any part of this program design approach with any third party

Student Dashboards

Faculty Dashboards



Assessment Performance



Show 10 ∨ entries

Assessment Name	Student Graded	Class Performance	
C#-CaseStudy-Sprint 3.1	1/1	0.00%	
C#-CaseStudy-Sprint 3.2	07.1	N/A	
C#-CaseStudy-Sprint 3.3	0/1	N/A	
CaseStudy-Sprint 5.1	1/1	0.00%	
CaseStudy-Sprint 5.2	1/1	0.00%	
CaseStudy-Sprint 5.3	1/1	0.00%	



Previous 1 Next

Custom Reports/Dashboards

- LMS access to key client representatives to track progress of their learners
- Attendance Reports / Faculty feedback on Learner progress / Performance reports and more
- Additional Reports can be provided based on requirements from clients
- · LMS to be integrated into client's IT Systems for seamless data flow







Education Qualification

Module Name	Campus to Corpora te	SPT	Communic ation skills 1	SE&SSAD	Team Building	OOPS	OOAD & UML	Testing	Basic Unix & Shell Scripting	DBMS (Using Oracle)	Intr. To Client Server Archi	HTML,CSS & JAVA SCRIPT						
End Date	28-May	31-May	01-Jun	01-Jun	01-Jun	01-Jun	ay 01-Jun	y 01-Jun	01-Jun	01-Jun 03-Jun	un 04-Jun	in 06-Jun	09-Jun	11-Jun	16-Jun	16-Jun	24-Jun	27-Jun
	4.48	•		•	4.95	•	•	•	-	-	-	•						
	4.64		4.7		4.81		-		-	-	-	-						
		4.26							4.5		-	-						

Faculty Feedback

785 675 725 535 675 285 935 285 665 MAY'15 (192) JUN'15 (369) DEC'15 (82) MAY'16 (69) JUN'16 (149)

Learner Demographics

Range	2016-B1	2016-B2	Total	Total	Results
	Count	Count	Count	%	Status
60 & above	31	31	62	90	Pass
50-59	4	3	7	10	Fail
40-49					Fail
30-39					Fail
20-29					Fail
	35	34	69		

Assessment Result Dashboard



Readiness for Bootcamp



PJP -> Virtual Bootcamp





Mini Project

Better Hands-on Skills

Readiness for Virtual Classroom





Learn to troubleshoot issues and imbibe the culture of self-learning

Responsible for individual participation, doubt-clearing



Discipline – meet deadlines

Get used to the culture of remote proctored assessments

Team work through ASK forum



Sample Curriculum

Foundation (4 Weeks)	Course Duration (Hours)
Pre-assessment	
Software Engineering Concepts and Introduction to case study	10
RDBMS Concepts & SQL Using Oracle	30
Sprint 1 - Case Study	10
HTML 5, CSS 3 & JavaScript	40
Contest (MCQ)	
Sprint 2 - Case Study	<mark>10</mark>
Codeathon	
Stage 1 Final assessment (MCQ + Coding)	
Total No. of Hours	100

- ✓ Working on real life Case Study Problem statement
- ✓ Solve at least 25 code based problems as part of each sprint
- ✓ Application based learning for better retention
- Student is continuously evaluated on all the components

ſ	Stage1	Assessment	Case Study	contest1(MCQ)		final assessment	Total
		Eval Criteria(%)	25	15		60	100
	Stage2	Assessment	Case Study	contest2(mcq)	codeathon	final assessment	Total
		Eval Criteria(%)	40	5	15	40	100



Thank You